

ALEXANDRA M. LUCAS

Game Writer & Narrative Designer

alexandra.mercer.lucas@gmail.com

425.686.9688

alexandramlucas.com

ACHIEVEMENTS

- **Awards:**
 - Pushcart Prize Nomination for "Water Like Honey" | **2025**
 - The Dark Sire Creative Award (Psychological Realism) for "In the Deep" | **2022**
 - Merit Award, Sue C. Boynton Poetry Contest, for "Leftover" | **2020**
 - Platinum Award, GDC Game Narrative Review Competition | **2015 & 2016**
- **Selected Short Fiction Publications:**
 - "Breadcrumbs," *Whatcom WRITES* (Borderline Press) | **2025**
 - "Glow," *HamLit: After Dark* | **2024**
 - "Covenant," *HamLit: Without Pause* | **2023**
 - "Sleeping Beauty," *2023 Village Books Writers Corner Anthology* (Borderline Press) | **2023**
 - "A Very Old Friend," *Whatcom WRITES* (Borderline Press) | **2022**
 - "In the Deep," *HamLit: Alter Ego* | **2021**
 - "Cherry," *Whatcom WRITES* (Borderline Press) | **2021**
 - "The Lighthouse Remains," *Coffin Bell: Mythopoeia* | **2020**
- **Selected Chapter Contributions:**
 - *Love & Electronic Affection* (CRC Press) | **2020**
 - *Digital Love: Romance & Sexuality in Games* (Taylor & Francis) | **2017**
- **Mentee:**
 - IGDA-F Next Gen Leader-Virtual Exchange | **2023**
 - ArenaNet Game Narrative Mentorship Program | **2018**
 - Diversity in Games Alliance, Amplifying New Voices | **2017**
- **Speaker: Game Developers Conference**
 - *Have Laptop, Will Telecommute; Building Inclusive Studio Culture* | **2019**
 - *Beyond Blue-Skinned Space Babes; Q&A for New Writers; Advocacy Microtalk* | **2018**
 - *Get Noticed & Get Hired* | **2017**
 - *IGDA Serious Games Roundtable* | **2016–2018**
- **Speaker: PAX Dev & PAX Online**
 - *Online: DigiPen Discord AMA: Diversity & Inclusion* | **2020**
 - *Dev: Represent & Retain* | **2019**
 - *Dev: How Disney Emoji Blitz Combats Anxiety* | **2018**
 - *Dev: The Triple Goddess in Mass Effect* | **2017**
 - *Dev: Oh, the Humanities!* | **2016**
- **Speaker: GeekGirlCon**
 - *Bringing Gender Identity from SF Lit to Game Dev* | **2017**

ORGANIZATIONS

- IGDA Global Mentor; Wellesley Mentor
- AmeriCorps VISTA, Mpls, MN, 2010–2011

GAME & TECH DEVELOPMENT

ELECTRONIC ARTS-RIPPLE EFFECT (*Battlefield*)

Game Writer II • [April 2024–present]

- Develops narrative arcs, character bios, & environmental storytelling guidance (Miro, Confluence)
- Writes story & systemic dialogue, battle commands, & expositional elements (Google Docs & Sheets)
- Provides sprint & milestone planning support (Confluence, Jira)

ELECTRONIC ARTS-RIDGELINE GAMES (*Battlefield*)

Game Writer I • [Oct 2023–March 2024]

- Developed narrative & character arcs based on project scope, brand expectations, & genre innovation (Miro)
- Crafted diverse character bios & motivations (Confluence)
- Wrote story & systemic dialogue, battle commands, & expositional elements (Google Docs & Sheets)

STOIC (*Towerborne*)

Narrative Designer • [May 2022–Sept 2023]

- Developed overarching lore, quests, & NPC backgrounds
- Wrote dialogue, background chat, & quest outlines & implemented narrative content (Google sheets, proprietary)

CRAZY MAPLE STUDIO (*Chapters*)

Narrative Designer • [Sept 2020–Apr 2022]

- Worked with writers, art, QA, & implementation to adapt romance novels into interactive novels (5 shipped)
- Developed strong narratives & monetization opportunities
- Selected: *The Dark Ones*; *Tempting the Bodyguard*; *Trial by Fire*

IMMERSED GAMES (*Tyto Online*)

Game Writer (contract) • [Sept 2016–Jan 2019]

- Wrote interactive dialogue, designed quests, & created NPCs (Inklewriter, proprietary tools)
- Wrote linear dialogue & storyboarded 2-min cinematics

MICROSOFT CORTANA CCC TEAM/MAQ CONSULTING

Content Writer (contract) • [Nov 2016–Sept 2018]

- Wrote & edited Cortana responses according to brand voice
- Analyzed data to optimize professional & fun engagement
- Devised methodology for evaluating Cortana responses

EDUCATION

DIGIPEN INSTITUTE OF TECHNOLOGY

Coursework toward B.A., Game Design • [2012–2016]

- Team games/PAX West: *Relic*, *Miraculous*, *Lightmare*

WELLESLEY COLLEGE

B.A., French & English (Creative Writing) • [2005–2009]

BRITISH AMERICAN DRAMA ACADEMY

Shakespeare Writing Program in London • [Fall 2007]